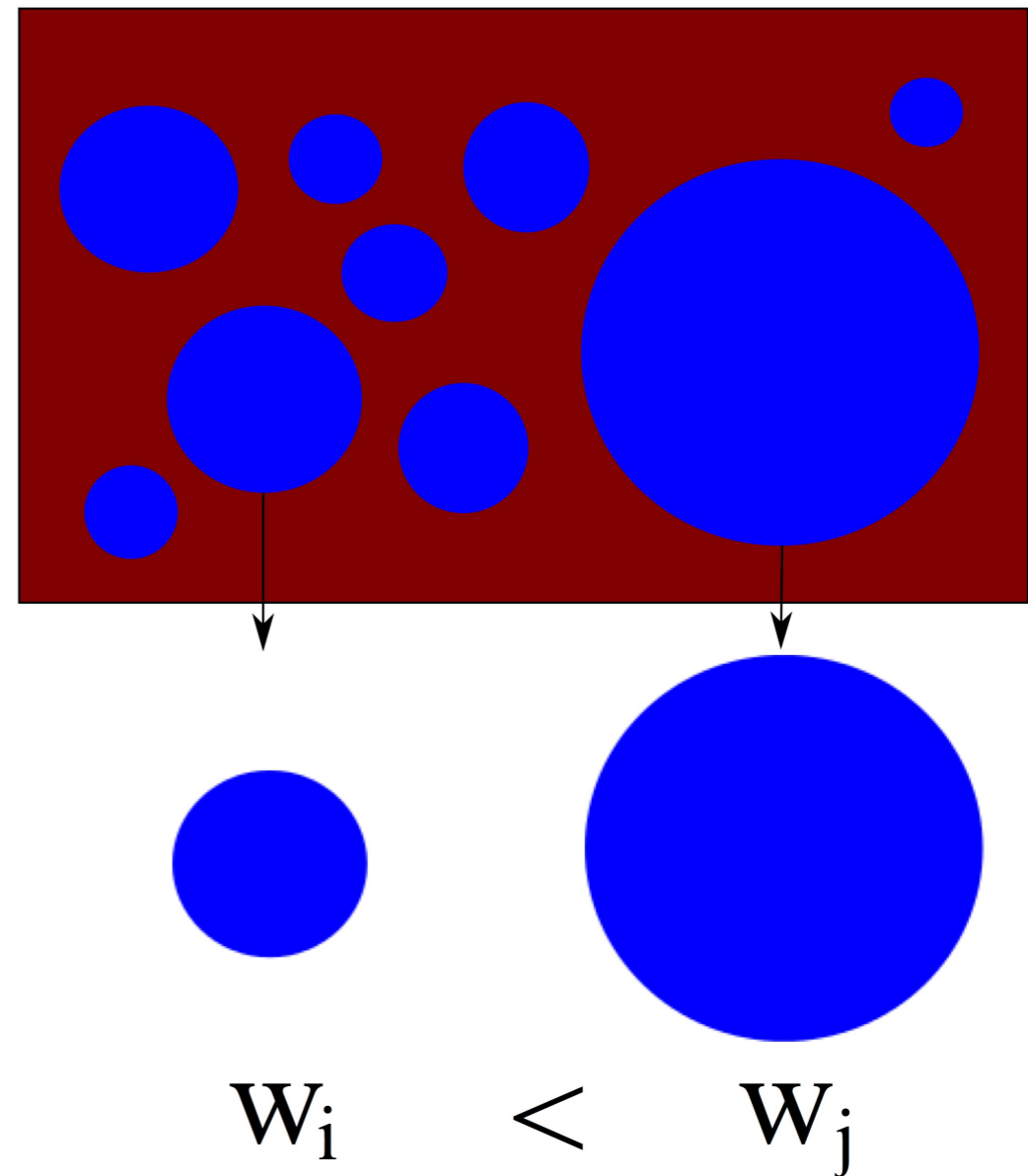


# The Effect of Failure sites in the Asset Exchange Model

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# Introduction

- We use an **agent-based** mode to understand economic inequality.
- Set up a system of **N** agents.
- Choose two agents at random.
- Interaction: Each agent has equal probability of winning  $\alpha$  percent of the poorer agents wealth.



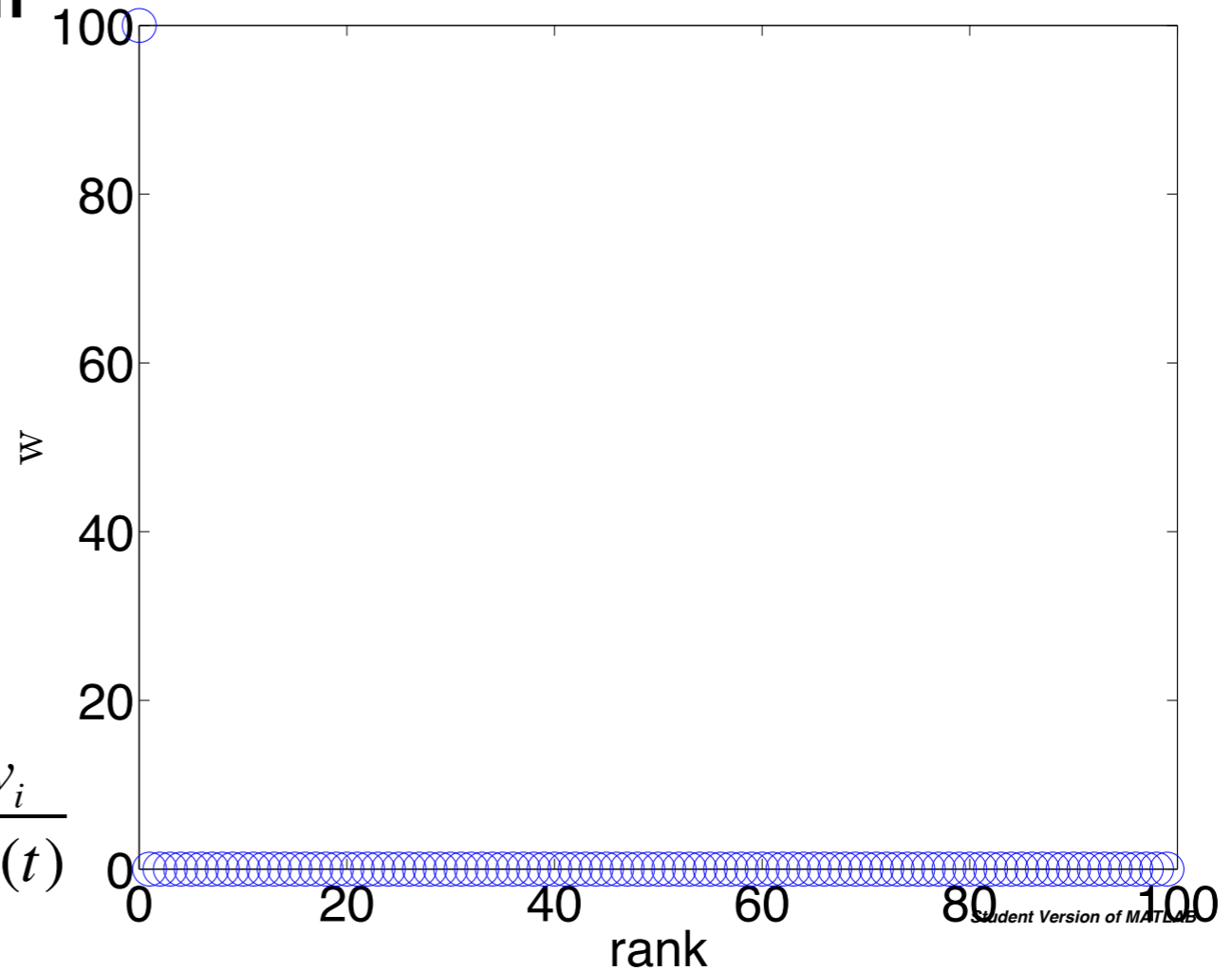
# Introduction

- Wealth will accumulate into a single agent as we let this run over time. This is called **wealth condensation**.

- Introducing **growth** and **taxation** can result in steady state systems that are effectively ergodic.

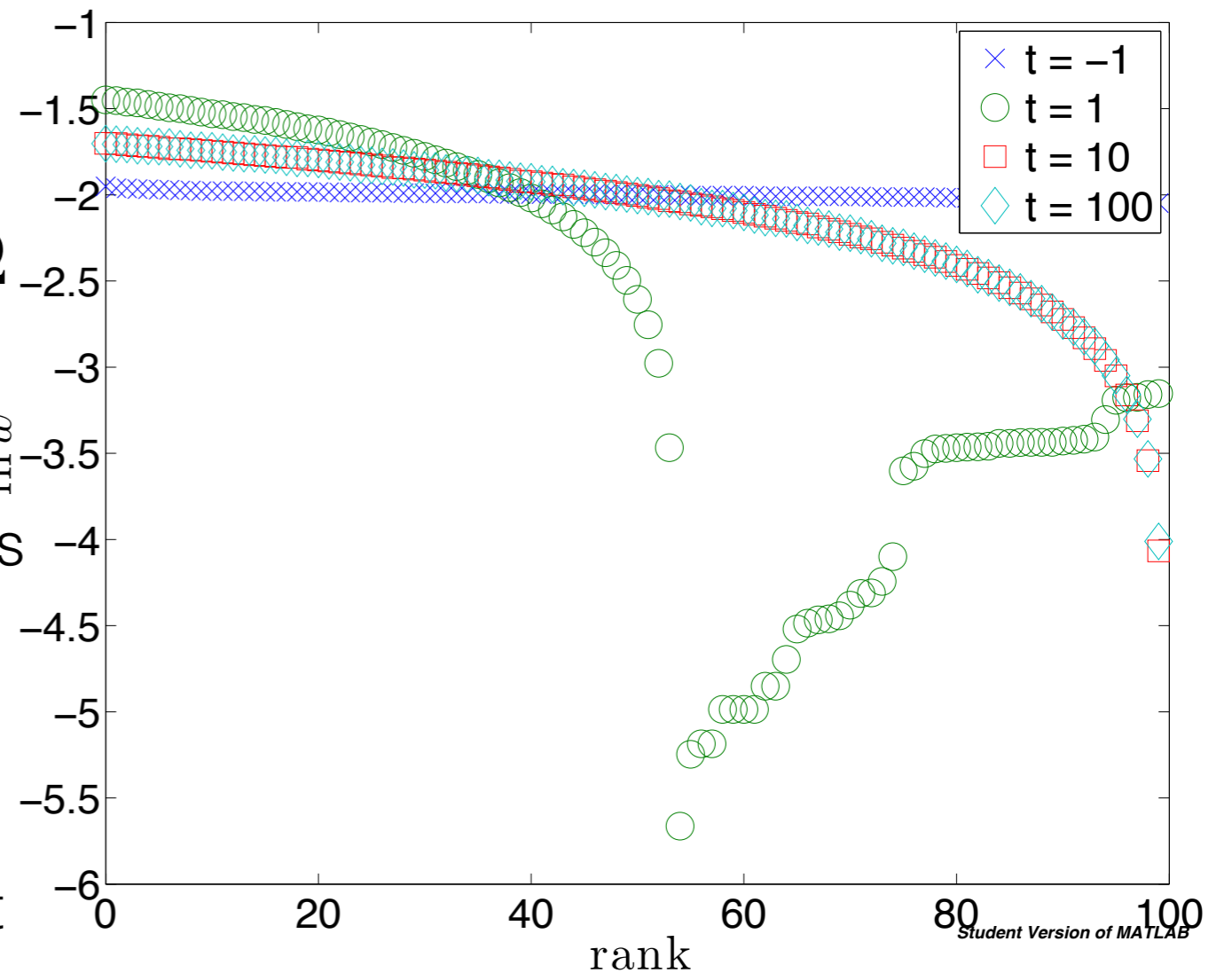
- Define a **timestep** to be **N** trades for **N** agents. Each agent starts with  $w(0) = 1$ .

- Define rescaled wealth  $\tilde{w} = \frac{w_i}{W(t)}$   
Where  $W(t)$  is total wealth in system



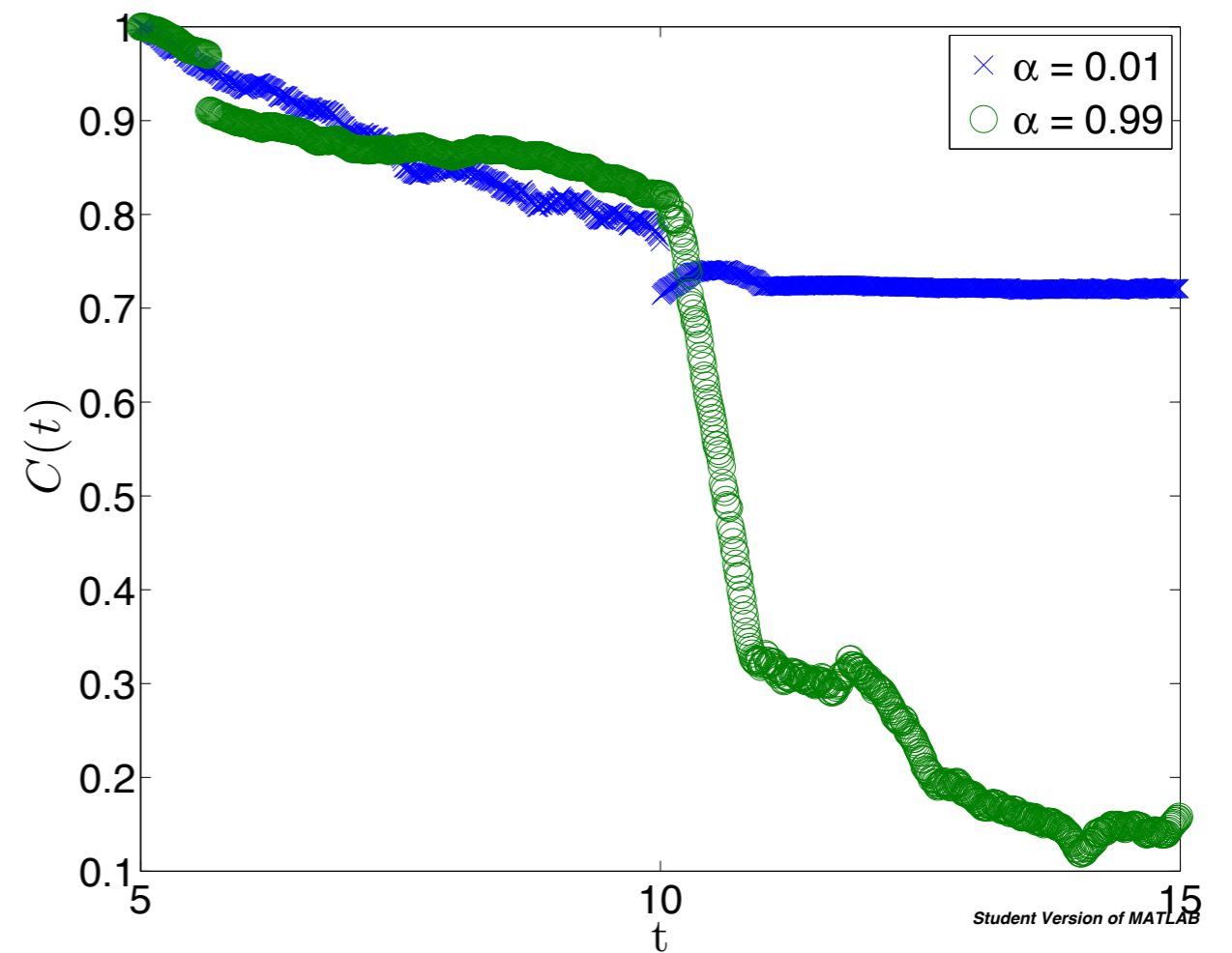
# Introduction

- To better model reality, I introduce **failed sites** that must be **bailed out**.
- After 10 timesteps, I introduce  $\Omega$  failures with negative wealth.
- Other agents must then **bail out** these agents with all other agents contributing equal amounts to their wealth, bring wealth to 1.
- How long until the system recovers?  $\alpha = 0.01$  here, difficult to see but wealth condenses.



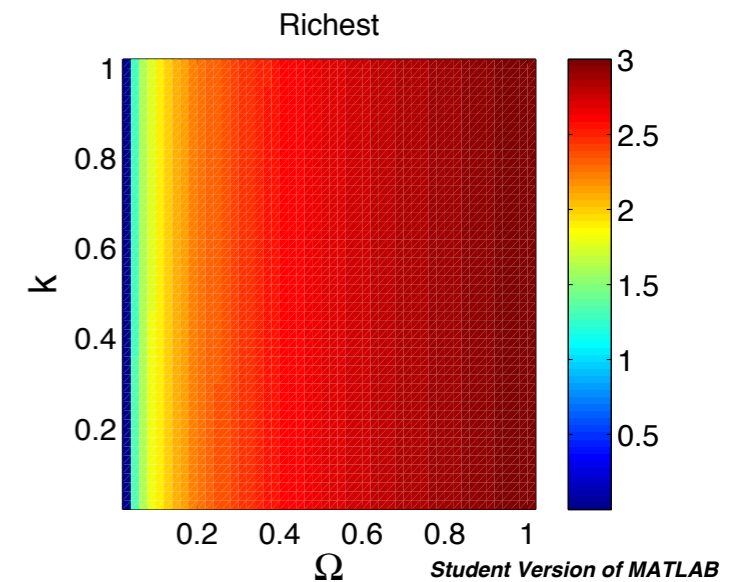
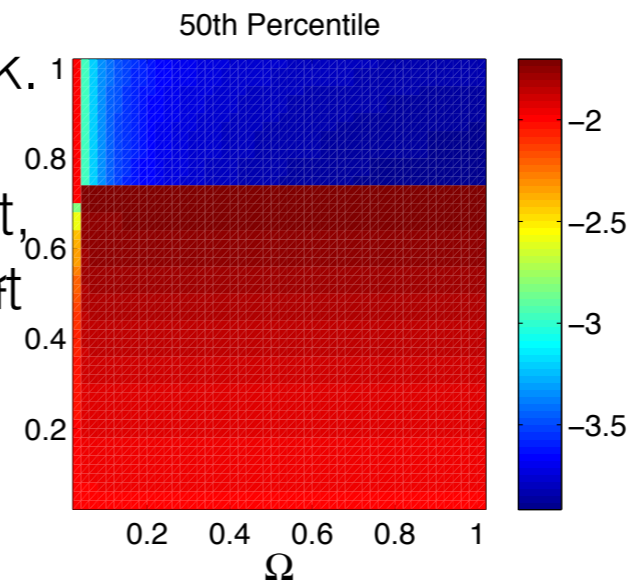
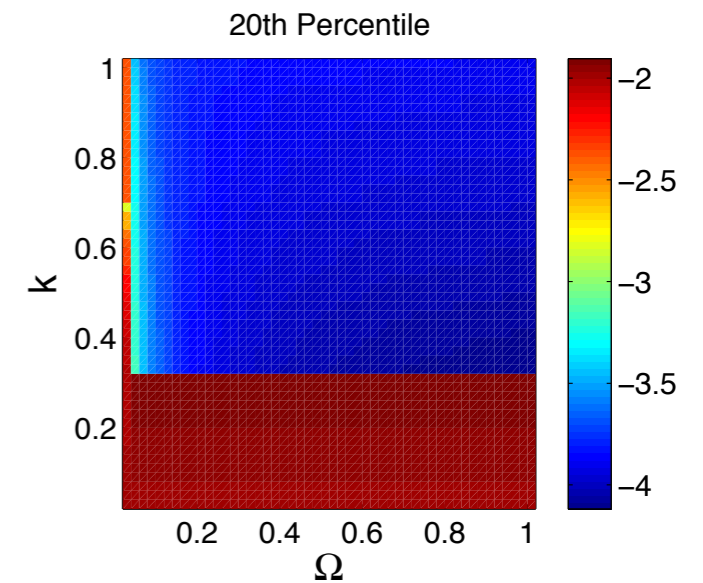
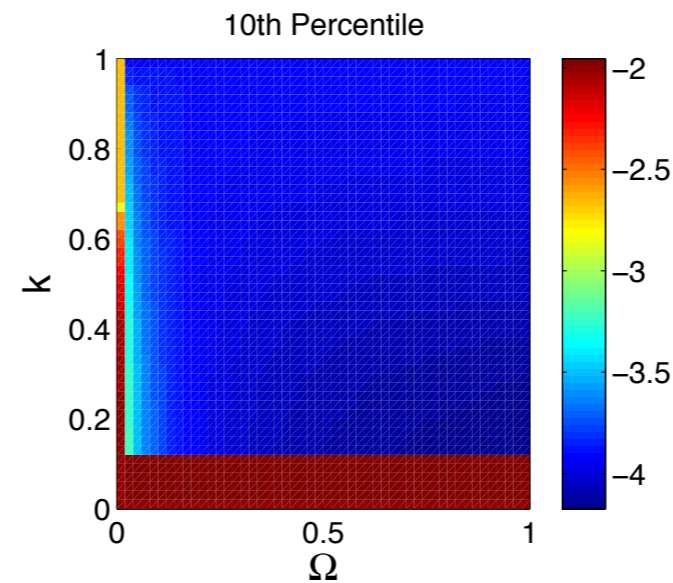
# Introduction

- Correlation Function
- Relationship between rank and rank at previous times.
- $\Omega = 0.99$ .



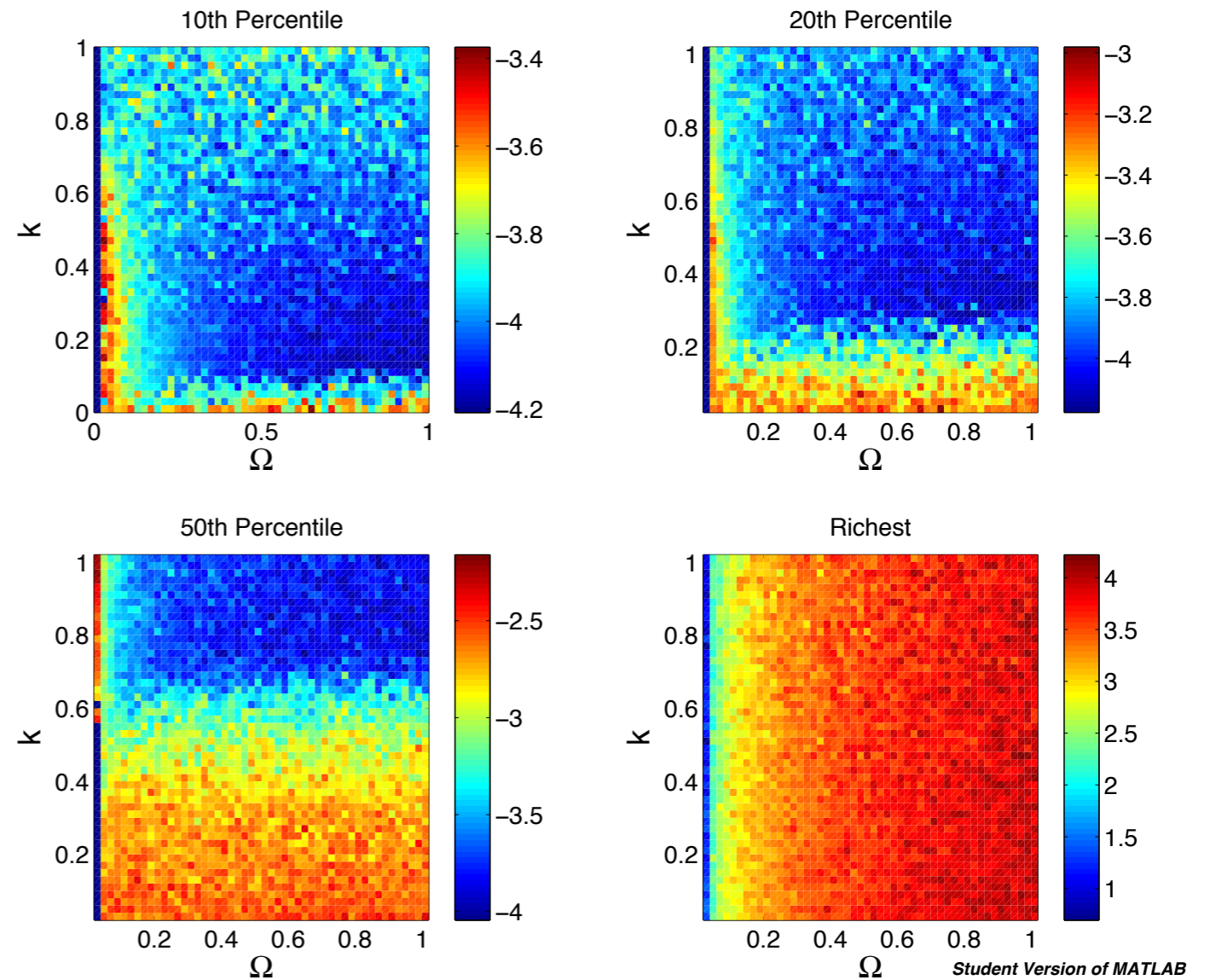
# Introduction

- Real economies have growth: Introduce **constant growth** to the system.
- After ever trade, each agent gets wealth  **$k$** .
- No trading here. 5 trades after shock.
- Rich agents are growth independent, but poor agents are  $\Omega$  independent for certain values of growth.
- Growth is too low to offset wealth they are losing,



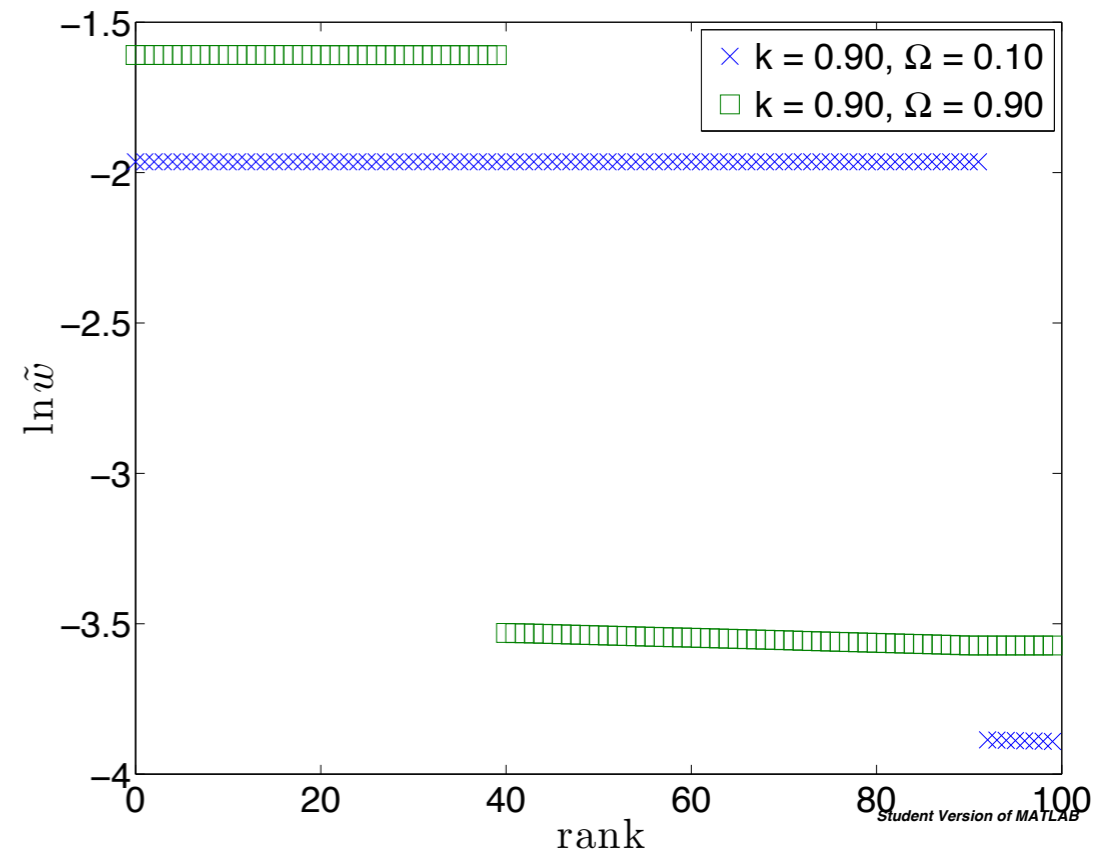
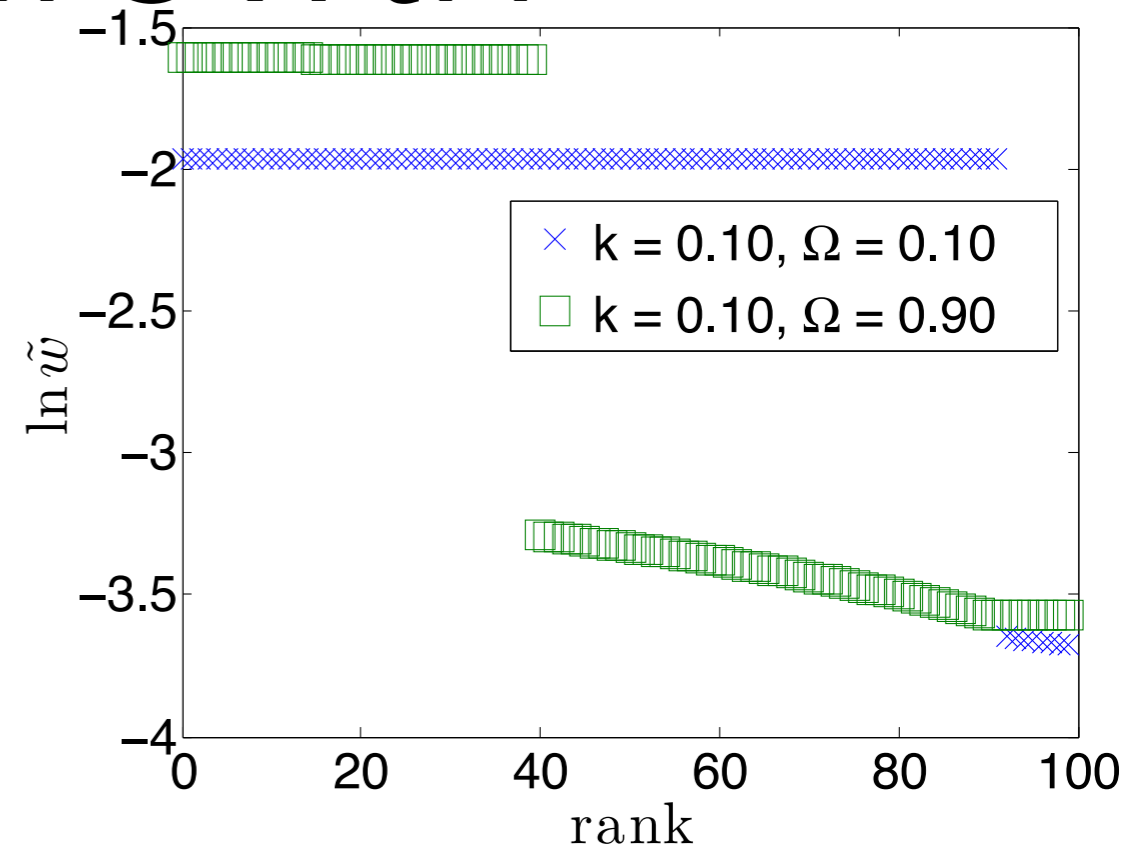
# Constant Growth

- What if we add trading?
- Same qualitative behavior holds
- $\alpha = 1.00$



# Constant Growth

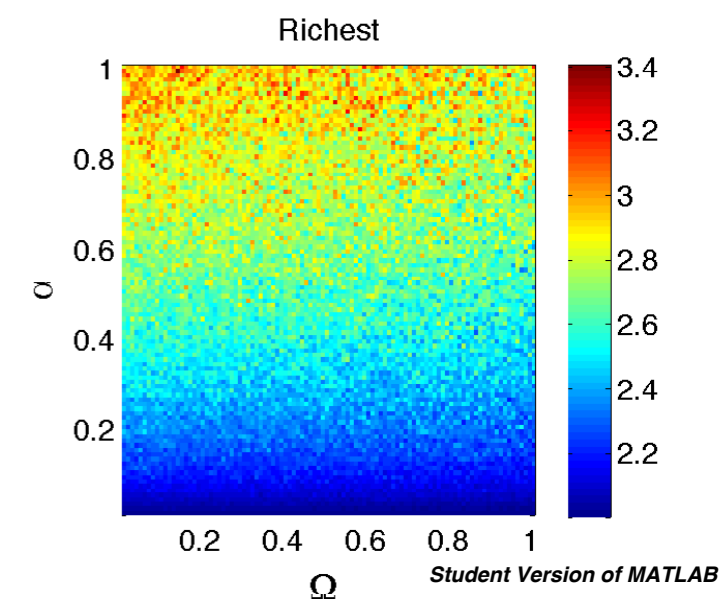
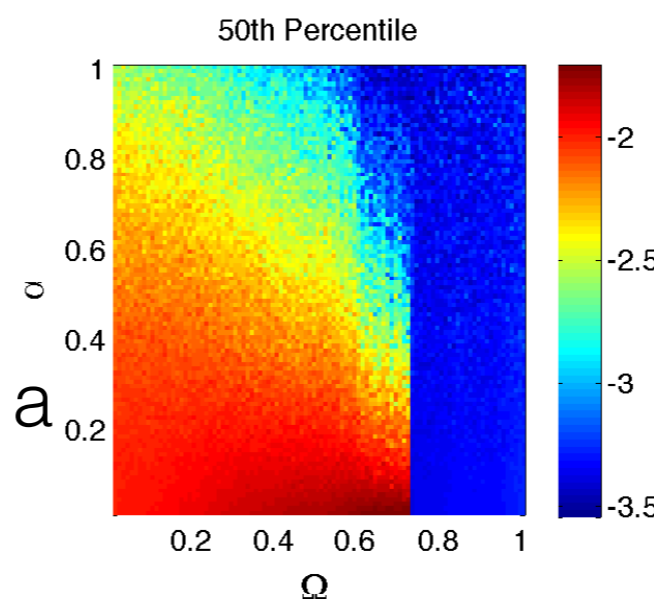
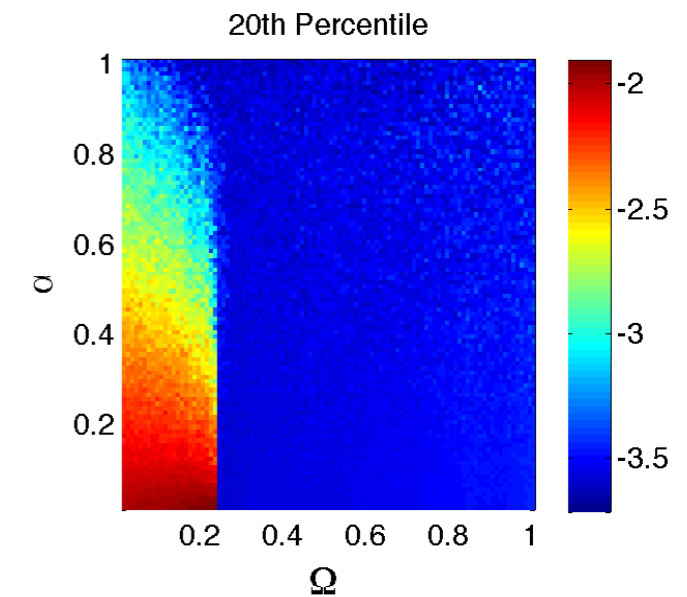
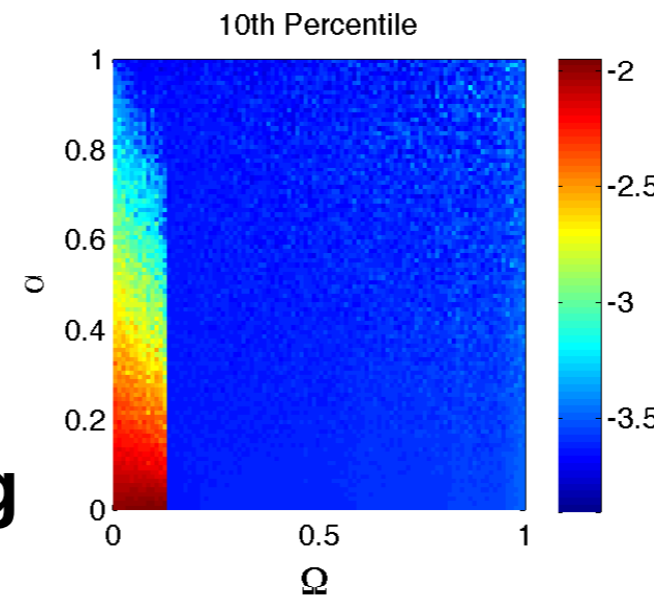
- We are interested in the results in the **extremes**.
- We see that increasing the failure rate **increases** the number of poor agents.
- **Dichotomy** in wealth. Especially for high growth systems.





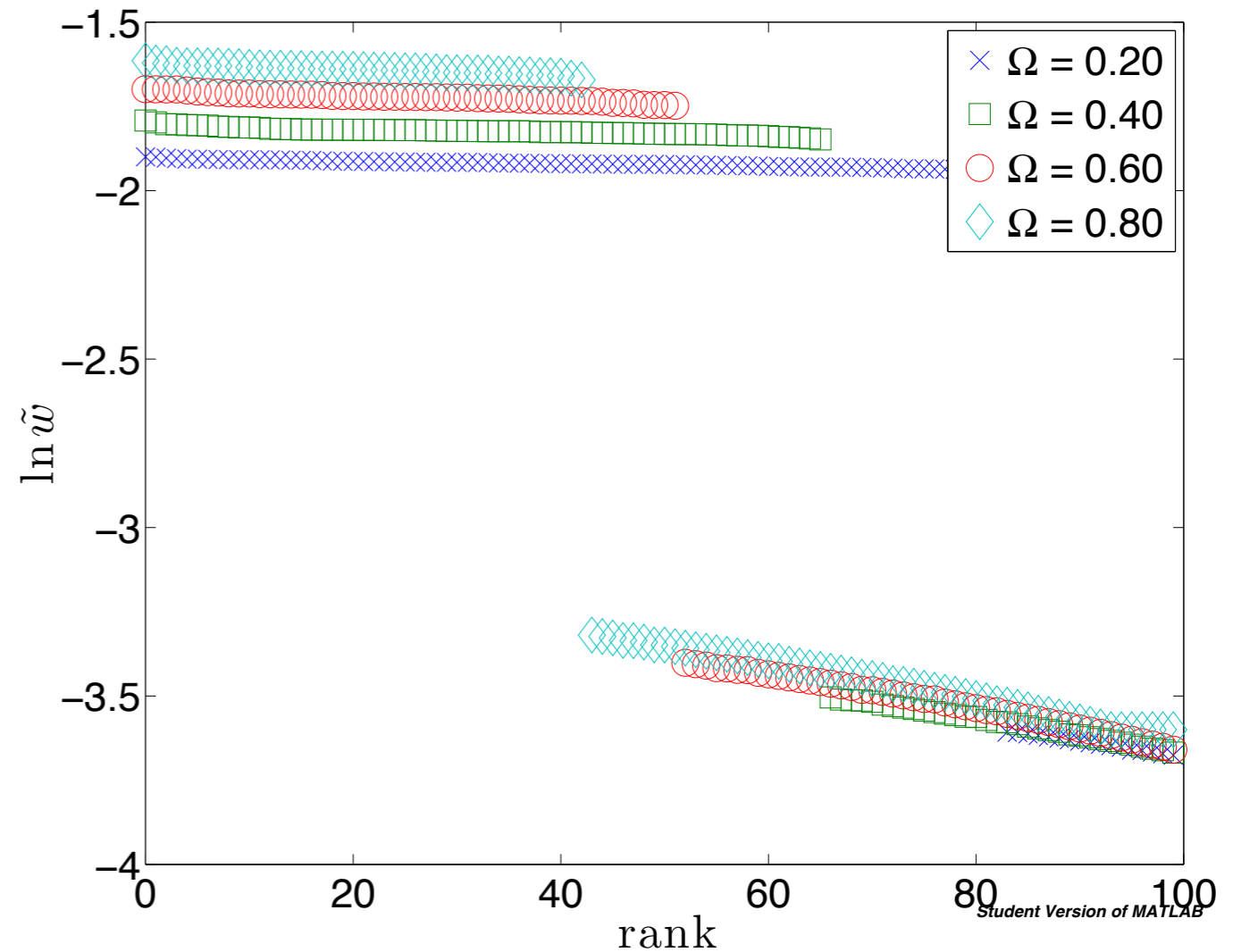
# Constant Growth

- Reintroduce **trading**
- Fixed growth  **$k = 0.10$** .
- Relationship between **trading** percent and **failure** percent.
- Rich agents don't care about failure! They want high  $\alpha$ .
- Poor agents really don't want a high failure rate.



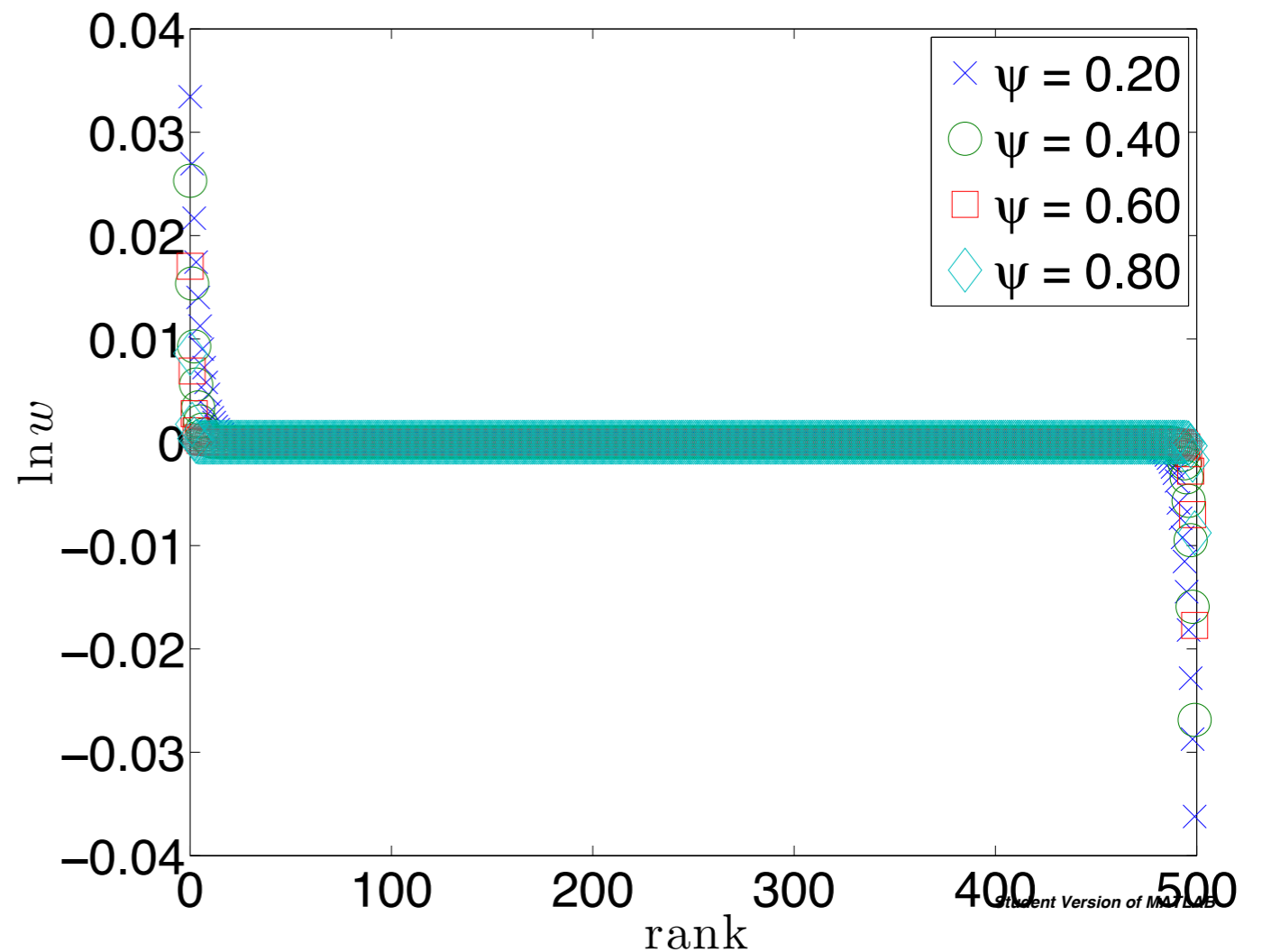
# Flat Tax

- Fix  $k = 0.1$ .  $\alpha = 0.01$ . What does the wealth distribution look like?
- Introduce a flat tax, take a percent  $\psi$  from all agents, redistribute equally.



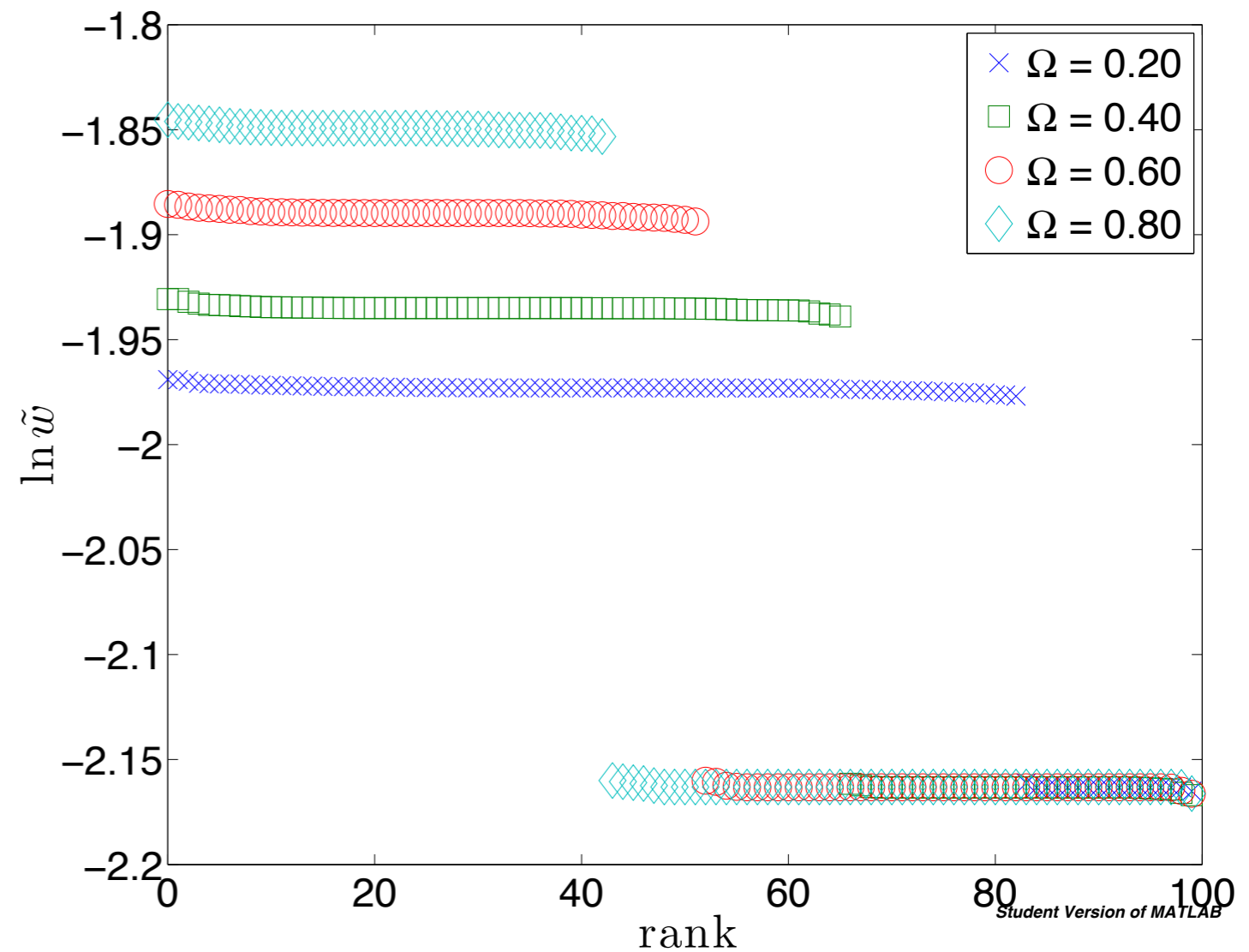
# Flat Tax

- Take a percent of every agents wealth  $\psi$ .
- Redistribute equally
- With no growth, no failure sites, we get:
- Growth gives same rescaled wealth distribution



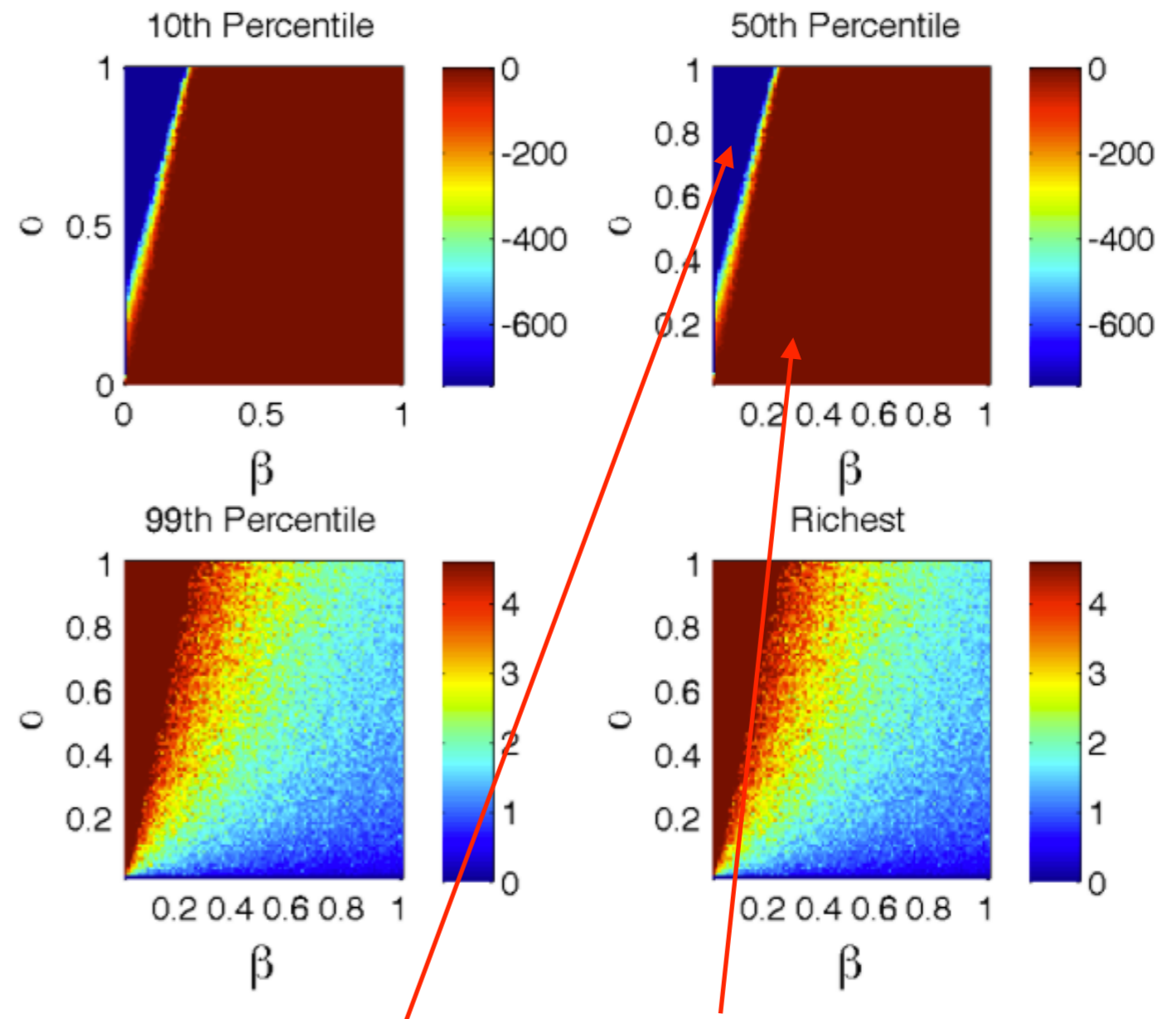
# Flat Tax

- Let  $\psi = 0.10$ ,  $k = 0.10$ ,  $\alpha = 0.01$
- Shrinks the dichotomy by lowering the wealth of the richer agents.
- Evens out the wealth.



# Sales Tax

- Take a portion of interaction wealth, determined by  $\beta$ .
- Redistribute evenly to all agents
- No failure, no growth gives phase transition!

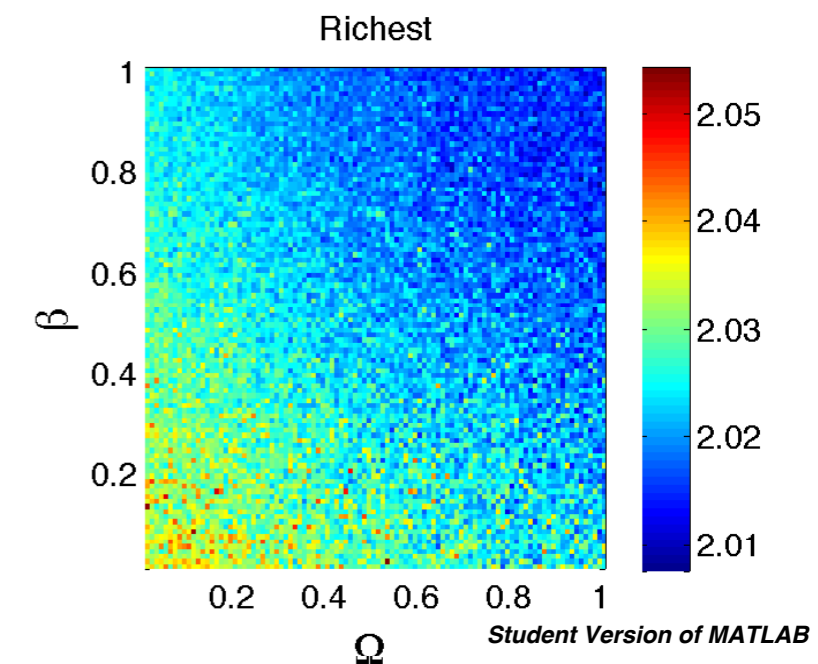
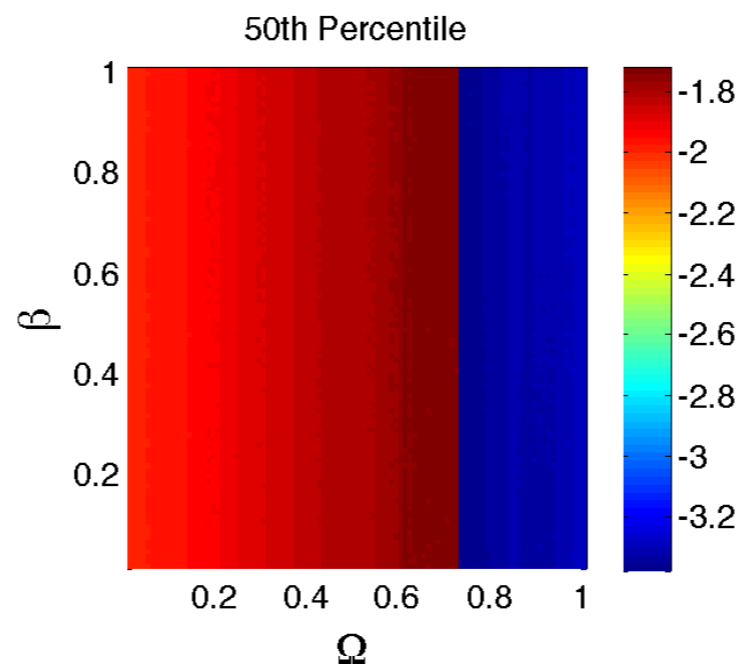
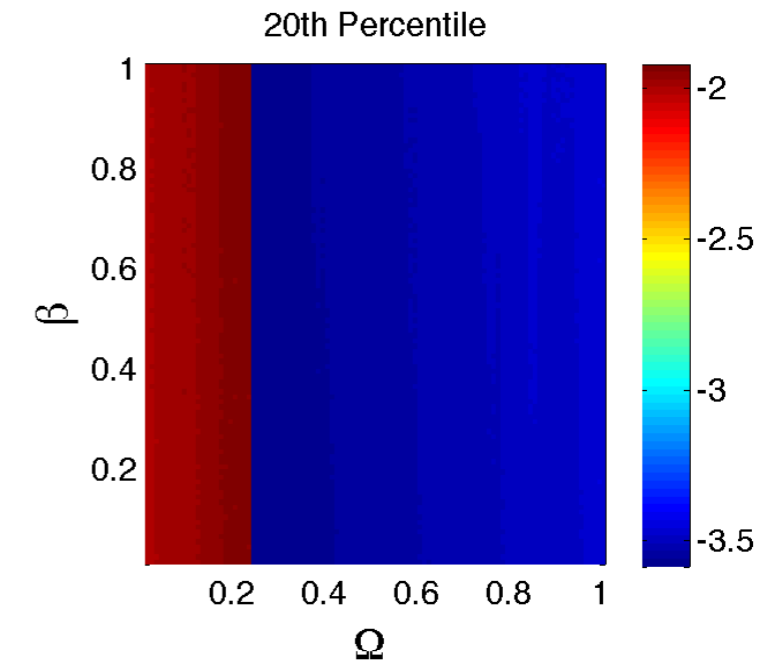
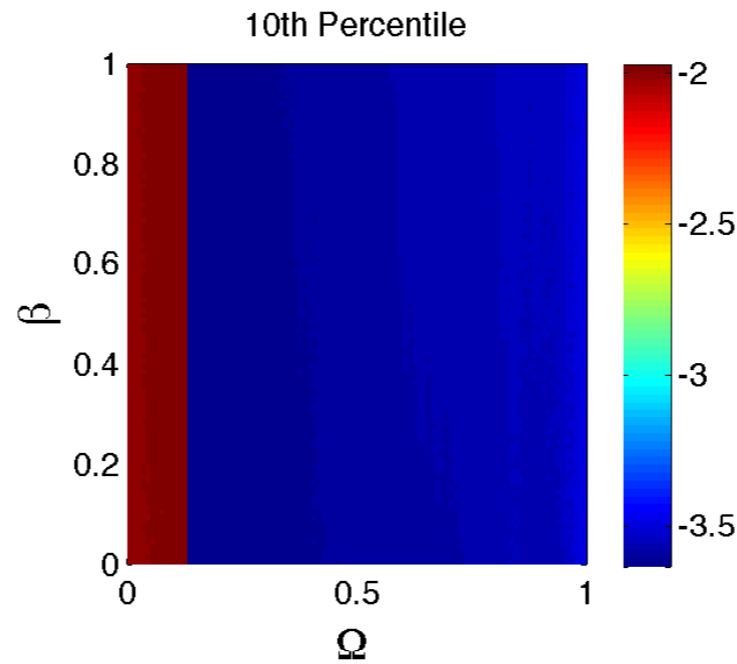


Wealth Condensation

Steady state

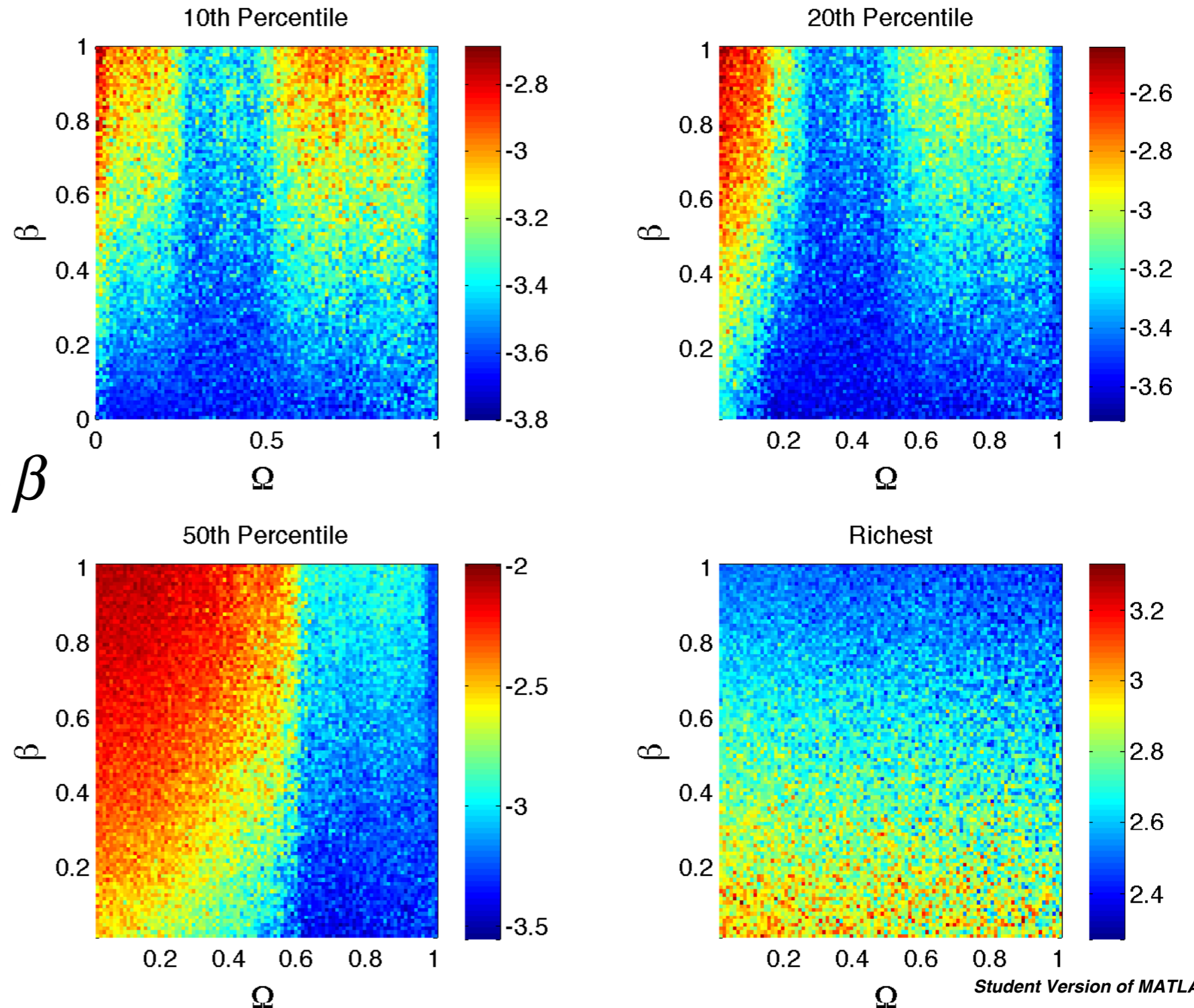
# Sales Tax

- Sales tax in effect with failing sites results:
- $\alpha = 0.01$  here.
- Nothing. Sales tax is weak, masked by growth.
- Most agents independent of beta.



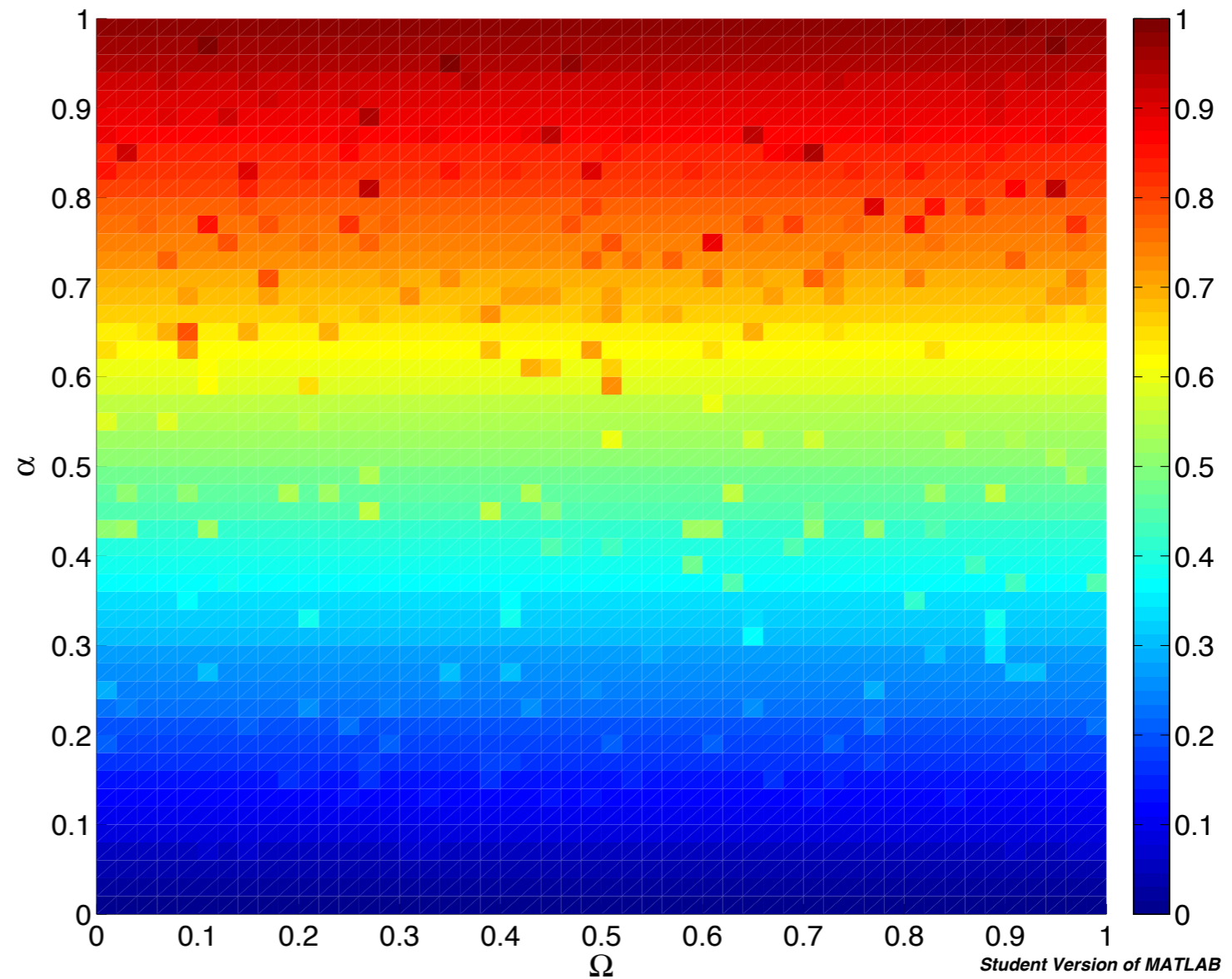
# Sales Tax

- No failed sites or growth: Phase transition.
- $\alpha = 0.99$  here.
- Rich agents: Little  $\beta$  dependence, but they would prefer less.
- Poor agents want high  $\beta$ , want high or low failure rate.



# Gini Coefficient

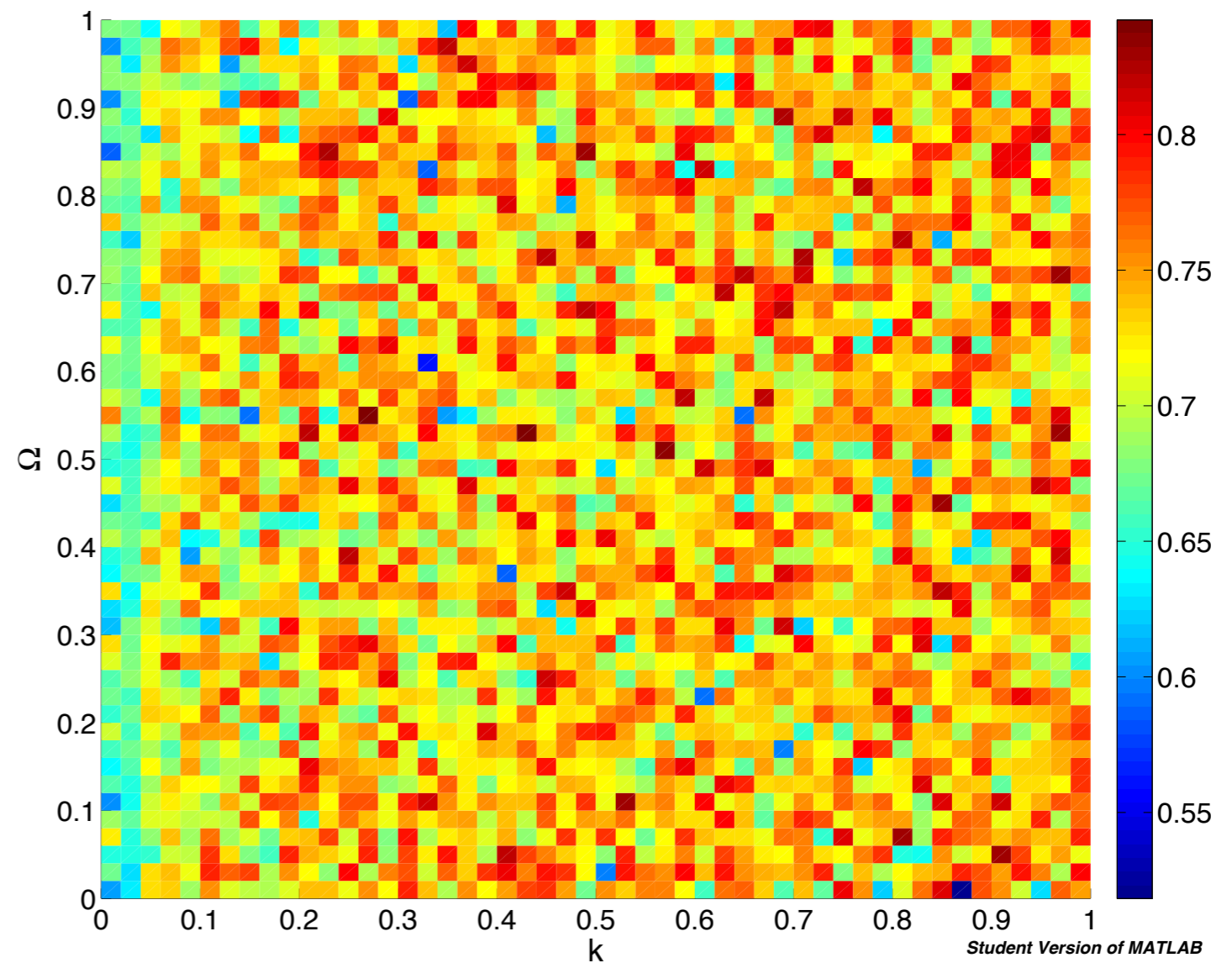
- Used to measure economic inequality.
- $G = 1 \rightarrow$   
Completely equal
- $G = 0 \rightarrow$   
Completely unequal.
- Measure 5 trades after shock.
- No growth:  $\alpha / \Omega$





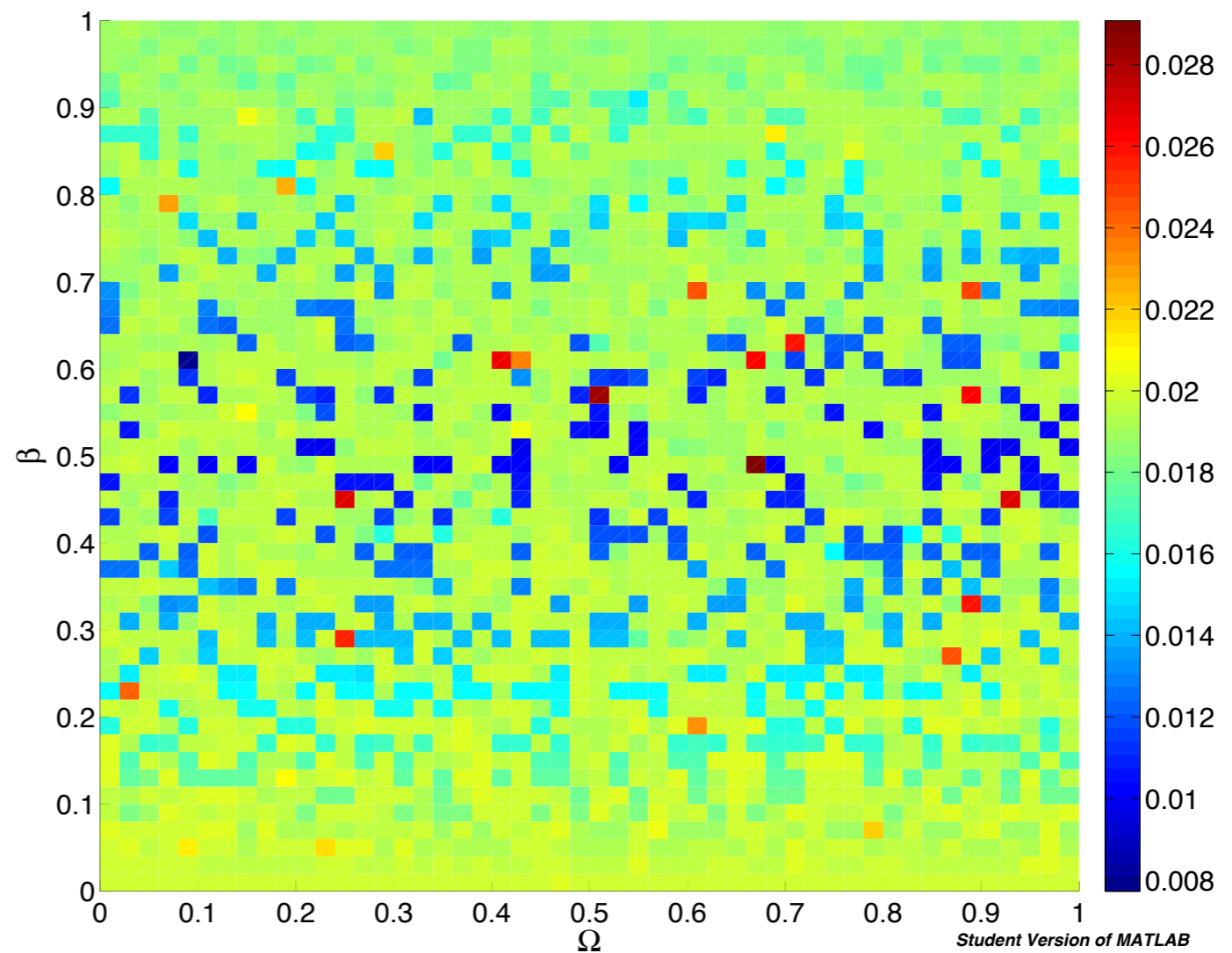
# Gini Coefficient

- Used to measure economic inequality.
- $G = 1 \rightarrow$  Completely unequal
- $G = 0 \rightarrow$  Completely equal.
- $\alpha = 0.99$ , Growth/Omega
- Low  $\alpha \rightarrow$  Almost completely equal.



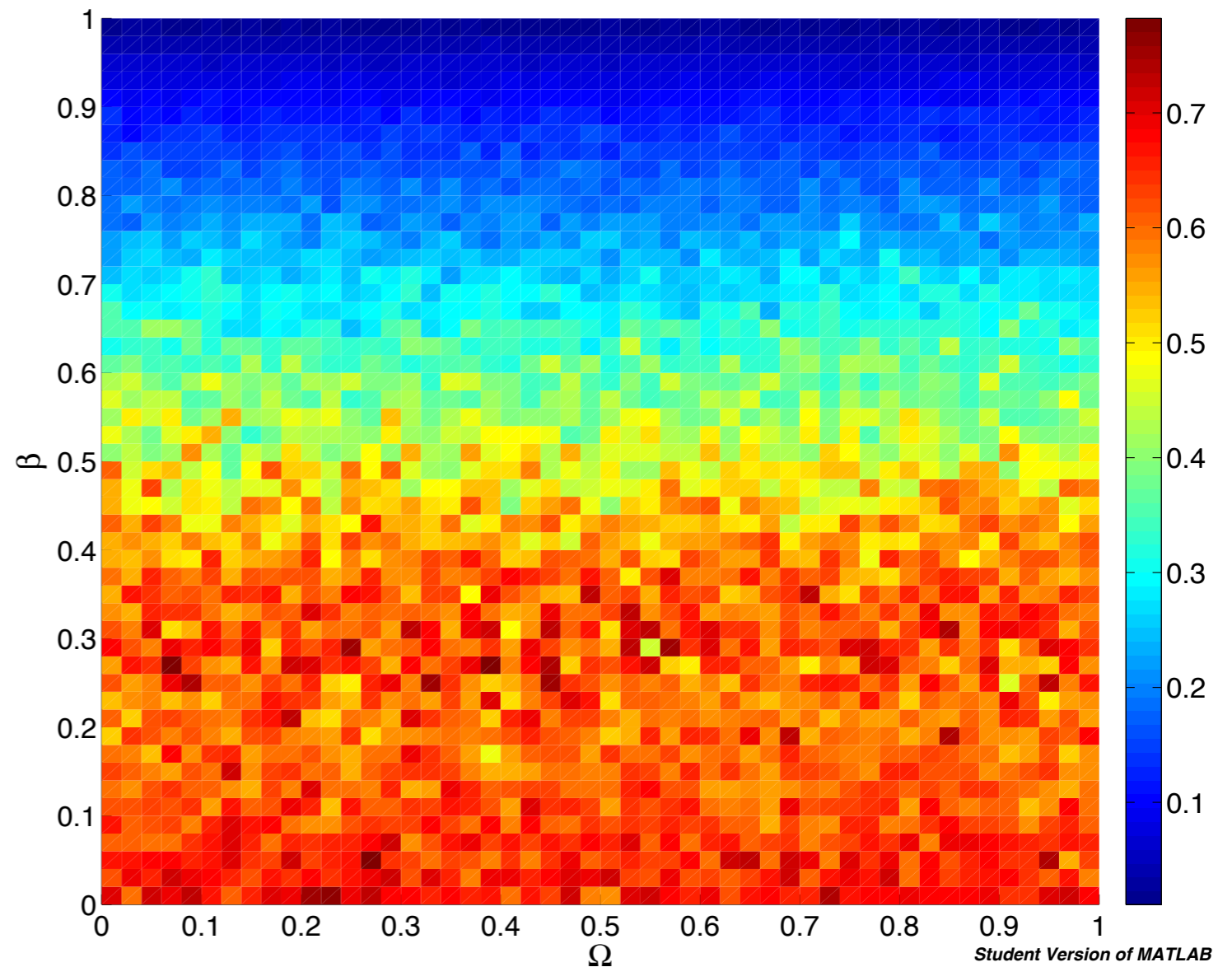
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- $\alpha = 0.01, \beta / \Omega$



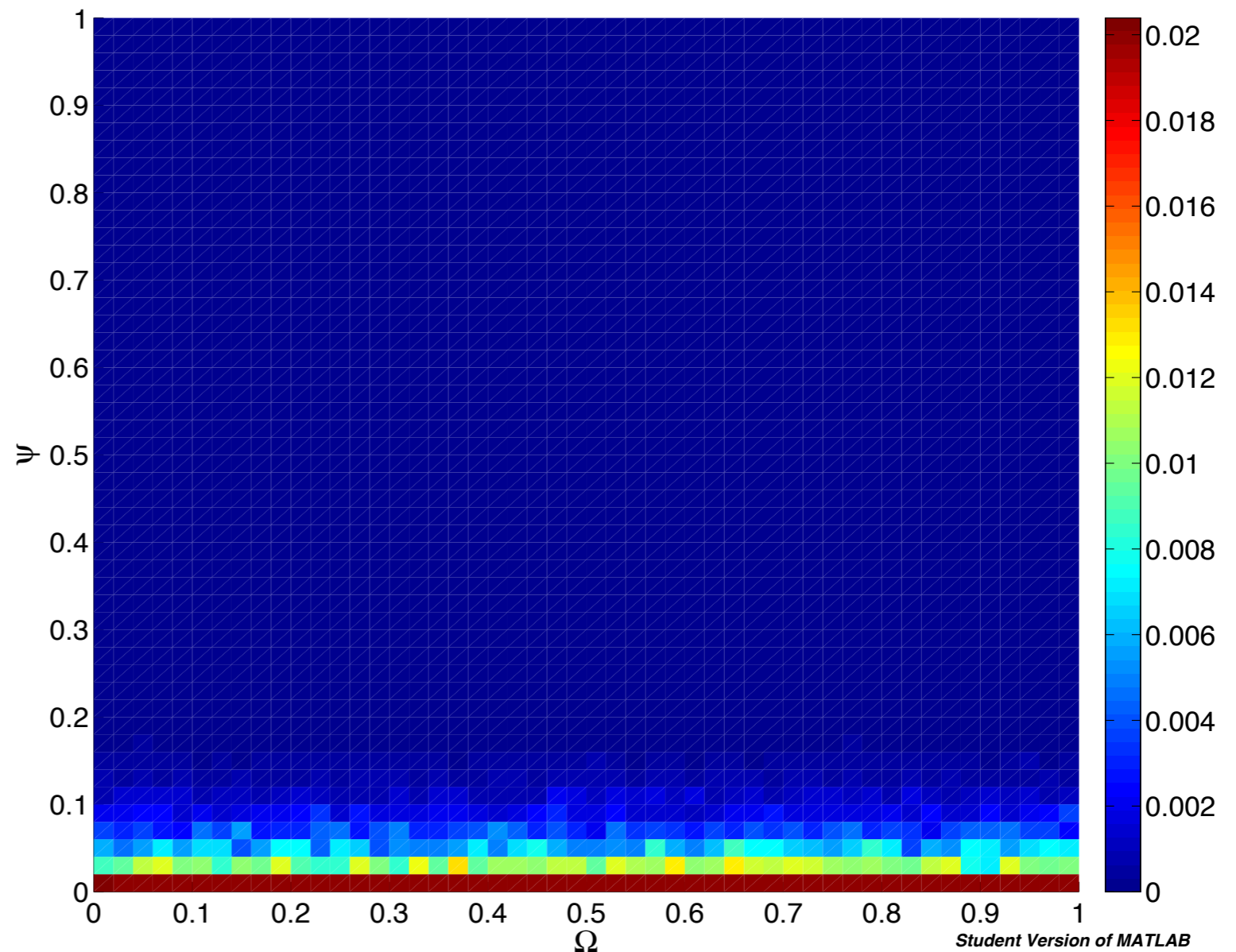
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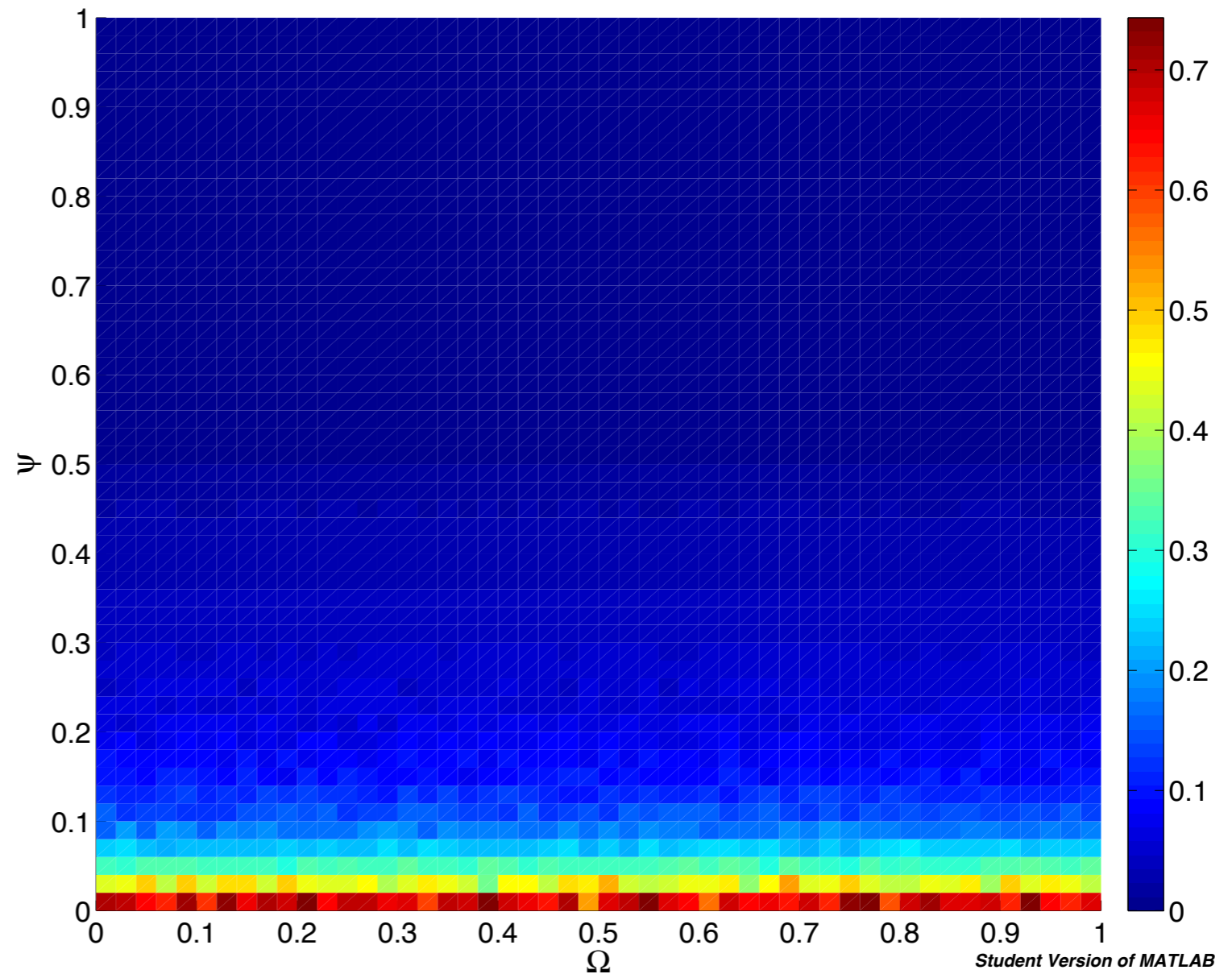
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- $G = 0 \rightarrow$  Completely equal.
- $\alpha = 0.01, \psi / \Omega$



# Gini Coefficient

- Used to measure economic inequality.
- $G = 1 \rightarrow$  Completely unequal
- $G = 0 \rightarrow$  Completely equal.
- $\alpha = 0.99, \psi / \Omega$



# Conclusions:

- $\Omega$  ,  $\alpha$  ,  $\beta$  ,  $\psi$  ,  $k$ , lots of ways to go with this data
- So far we have seen:
  - Time-recovery of a “shock”.
  - Failures affect which agents prefer a constant growth, affects wealth distribution.
  - Failures break phase transition in sales tax model.
  - Wealth distribution becomes independent of sales tax with failures.
  - After shock - equality is dependent on  $\alpha$  even with growth. Depends on  $\beta$  only for high  $\alpha$ .

Questions?