Is the Boston subway a small-world network?

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Abstract

The mathematical study of the small-world concept has fostered quite some interest, showing that small-world features can be identified for some abstract classes of networks. However, passing to real complex systems, as for instance transportation networks, shows a number of new problems that make current analysis impossible. In this paper we show how a more refined kind of analysis, relying on transportation efficiency, can in fact be used to overcome such problems, and to give precious insights on the general characteristics of real transportation networks, eventually providing a picture where the small-world comes back as underlying construction principle.
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The characterization of the structural properties of the underlying network is a very crucial issue to understand the function of a complex system [1]. For example, the structure of a social network affects spreading of information, fashions, rumors but also of epidemics over the network; the topological properties of a computer network (Internet, the World Wide Web) affect the efficiency of the communication. Only recently the accessibility of databases of real networks and the availability of powerful computers have made possible a series of empirical studies [2–6]. In Ref. [2] Watts and Strogatz have shown that the *connection topology* of some (social, biological and technological) networks is neither completely regular nor completely random [2]. Watts and Strogatz have named these networks, that are somehow in between regular and

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random networks, *small worlds*, in analogy with the small-world phenomenon observed in social systems [7]. The mathematical characterization of the small-world behavior is based on the evaluation of two quantities, the characteristic path length L, measuring the typical separation between two generic nodes in the network and the clustering coefficient C, measuring the average cliquishness of a node. Small-world networks are in fact highly clustered, like regular lattices, yet having small characteristics path lengths, like random graphs.

Although the initial small-world concept came from social networks, having a mathematical characterization makes it tempting to apply the same concept to any network representative of a complex system. This grand plan clashes with the fact that the mathematical formalism of Ref. [2] suffers from severe limitations: (1) it applies only to some cases, whereas in general the two quantities L and C are ill-defined; (2) it works only in the *topological abstraction*, where the only information retained is about the existence or the absence of a link, and nothing is known about the physical length of the link.

In this paper, we take as paradigmatic example of real complex systems the realm of transportation (and use the Boston public transportation system as real-world representative instance), showing how the passage from abstract social networks to applied complex systems present in nature poses new challenges, that can in fact be overcome using a more general formalism developed in Ref. [8] for *weighted networks*.

The *MBTA* (Boston underground transportation system) consists of $N = 124$ stations and $K = 124$ tunnels (connecting couples of stations) extending throughout Boston and the other cities of the Massachusetts Bay [9]. This network (see Fig. 1) can be considered as a graph with N nodes and K edges and is represented by the adjacency (or connection) matrix $\{a_{ij}\}$, i.e., the $N \cdot N$ matrix whose entry a_{ij} is 1 if there is an edge joining node i to node j and 0 otherwise, and by $\{\ell_{ij}\}$ the matrix of the spatial (geographical) distances between stations. According to the formalism of Ref. [2], valid for a subclass of unweighted (topological) networks, the information contained in $\{\ell_{ij}\}$ is not used (as if $\ell_{ij} = 1 \forall i \neq j$) and the shortest path length d_{ij} between two generic vertices i and j is extracted by using only $\{a_{ij}\}$. The characteristic path length L is the average distance between two generic vertices: $L = 1/N(N-1) \sum_{i \neq j} d_{ij}$. The clustering coefficient C is a local property defined as follows. If the node i has k_i neighbors, then at most $k_i(k_i - 1)/2$ edges can exist between them; C_i is the fraction of these edges that actually exist, and C is the average value $C = 1/N \sum_i C_i$. If we apply this method to try to study the MBTA, we obtain $L = 15.55$ (an average of 15 steps, or 15 stations to connect two generic stations), while C is not well defined since there are few nodes with only one neighbors, and then $C_i = 0/0$ for these nodes. In any case to decide if the MBTA is a small world we have to compare the L and C obtained to the respective values for a random graph with the same N and K. When we consider a random graph we incur into the same problem for C; moreover we get $L = \infty$ because in most of the realizations of the random graph there are some nodes not connected to the remaining part of the network. Summing up, by mean of L and C we are unable to draw any conclusion.

Now we propose our alternative formalism (based on Ref. [8]), valid for weighted, and also disconnected networks. The matrix of the shortest path lengths $\{d_{i,j}\}$ is now

Fig. 1. The network of the *MBTA* consists of $N = 124$ stations and $K = 124$ tunnels. The matrix $\{\ell_{ij}\}$ has been calculated using databases from the *MBTA* [9] and the US National Mapping Division.

calculated by using the information contained both in $\{a_{ij}\}$ and in $\{l_{ij}\}$. Instead of L and C, the network is characterized in terms of how efficiently it propagates information on a global and on a local scale, respectively. We assume that the efficiency ε_{ij} in the communication between node i and j is inversely proportional to the shortest distance: $\varepsilon_{ij} = 1/d_{ij}\ \forall i, j$. We see immediately that this way we avoid the problem of the divergence we had for L, in fact when there is no path in the graph between i and j, $d_{i,j} = +\infty$ and consistently $\varepsilon_{ij} = 0$. Moreover, the link characteristics (length/capacity in the case of transportation systems) are properly taken into account,

Table 1
Global and local efficiency and cost of the MBTA. In the first row the MBTA is considered. In the second raw the composite system MBTA+bus is considered

	E_{glob}	E_{loc}	*Cost*
MBTA	0.63	0.03	0.002
MBTA+bus	0.72	0.46	0.004

and not flattened into the topological abstraction. We define the network *efficiency* as $E = 1/N(N-1)\sum_{i \neq j} \varepsilon_{ij} = 1/N(N-1)\sum_{i \neq j} 1/d_{ij}$. The quantity E is normalized to the efficiency of the ideal case in which the network has all the $N(N-1)/2$ possible edges: in this way $0 \leqslant E \leqslant 1$ [8]. We call E_{glob} the efficiency of the whole network and E_{loc} the average efficiency of the subgraph of the neighbors of a generic node i. In Ref. [8] we have shown that E_{glob} and E_{loc} play, respectively, the role of L and C, and that small-world networks have both high E_{glob} and high E_{loc}.

Now, let us apply these new measures to the MBTA: the results are reported in Table 1. As we can see, the *MBTA* turns out to be a very efficient transportation system on a global scale but not at the local level. Let us analyze better what insights the calculation shows. In fact, $E_{\text{glob}} = 0.63$ means that *MBTA* is only 37% less efficient than the ideal subway with a direct tunnel from each station to the others, quite a remarkable result. On the other hand, $E_{\text{loc}} = 0.03$ indicates a poor local efficiency: this shows that, differently from social systems, the *MBTA* is not fault tolerant and a damage in a station will dramatically affect the efficiency in the connection between the previous and the next station. In order to better understand the difference with respect to other systems that are globally but also locally efficient we need to consider the cost of a network. In general we expect the efficiency of a network to be higher when the number of edges increase. As a counterpart, in any real network there is a price to pay for number and length (weight) of edges. To quantify this effect we define the *cost* of a network as: $Cost = \sum_{i \neq j} a_{ij}\ell_{ij}/\sum_{i \neq j} \ell_{ij}$. We have $0 \leqslant Cost \leqslant 1$, and the maximum value 1 is obtained for the ideal case when all the edges are present in the network. *Cost* reduces to the normalized number of edges $2K/N(N-1)$ in the case of an unweighted graph. For the *MBTA* we get an extremely small value $Cost = 0.002$. This means that *MBTA* achieves the 63% of the efficiency of the ideal subway with a cost of only the 0.2%. Qualitatively similar results have been obtained for other underground systems. The price to pay for such low-cost high global efficiency is the lack of fault tolerance. This means that when we build a subway system, the priority is given to the achievement of global efficiency at a relatively low cost, and not to fault tolerance. But where is the rationale for such a construction principle? In fact, fault tolerance in such a transportation system is less of a critical issue as it would seem: a temporary problem in a station can be solved in an economic way by other means, for example by taking a bus from the previous to the next station. That is to say, lack of fault tolerance for users is only apparent: the MBTA is not a *closed system*, as it can be considered, after all, a subgraph of a wider transportation network, and this explains why, fault tolerance is not a critical issue. Changing the MBTA network to take into

account for example the bus systems, indeed, shows that this extended transportation system is a small-world network ($E_{glob} = 0.72$, $E_{loc} = 0.46$)! Therefore, efficiency and fault-tolerance come back as leading underlying construction principles, and the whole transportation system MBTA+bus turns out to be a small-world with a slight increase in the cost ($Cost = 0.004$).

Summing up, the analysis of real-life complex systems like transportation networks poses a number of new challenges, that make the initial mathematical formalization of small worlds in Ref. [2] fail. The introduction of the efficiency measure allows to give a more general mathematical definition of small worlds, able to deal successfully with transportation systems (and in general, with weighted networks). Such measure, like in the MBTA case, provides quantitative information on the efficiency characteristics of a system, helping to explain the underlying construction principles. Moreover, apparent lack of a generalized small-world behaviour can, as in the MBTA case, be explained by the fact we have just a partial view of the complete system. In fact, the analysis presented in this paper shows that a generic *closed* transportation system can exhibit the small-world behavior, substantiating the idea that, in the grand picture, the diffusion of small-world networks can be interpreted as the need to create networks that are both globally and locally efficient.

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